

DISCO INFERNO - Technical rider 1/3
F.O.H. Channel order

Ch	Instrument	Microphone	Stand	Insert
1	Kick	Trigger / XLR	-	Gate
2	Snare	Sennheiser E604	Ring mount	Gate
3	Tom 1	Sennheiser E604	Ring mount	Gate
4	Tom 2	Sennheiser E604	Ring mount	Gate
5	Tom 3	Sennheiser E604	Ring mount	Gate
6	Tom 4	Sennheiser E604	Ring mount	Gate
7	Bass	D.I.	-	-
8	Gtr 1	Sennheiser E606	Low boom	-
9	Gtr 2	D.I.	-	-
10	Keys L	D.I.	-	Comp
11	Keys R	D.I.	-	Comp
12	Voc (keys)	Shure Sm 58	Boom stand	Comp
13	Voc (gtr 1)	Sennheiser ME3 headset	-	Comp
14	Voc (lead)	Sennheiser EW100-935	Straight stand	Comp
15	Voc (gtr 2)	Sennheiser ME3 headset	-	Comp
16	Voc (dms)	AKG C555 headset	-	Comp
17	OH Left	AKG C1000	Boom stand	Comp
18	OH Right	AKG C1000	Boom stand	Comp
19	E-dms Left	D.I.	-	-
20	E-dms Right	D.I.	-	-
21	Snare btm	Shure Sm 57	Low boom	Comp/gate
22				
23				
24				

Normally we bring our own:

- Mixer (Behringer X32)
- Multicable
- Microphones

Needed from the house:

- Stands
- Cables
- AC power outlets

Wireless Frequency

Bass	2,4 Ghz
Gtr 1	2,4 Ghz
Gtr 2	2,4 Ghz
Voc (lead)	595.000 Mhz
Voc (gtr 2)	576.000 Mhz
IEM 1-2	831.000 Mhz
IEM 3-4	790.000 Mhz
IEM 5-6	788.000 Mhz
IEM Spare	832.000 Mhz

Band manager:	Lipa Liukkonen	+358 400 770 320	lipa@discoinferno.fi
Sound engineer:	Masa Taponen	+358 41 5755 971	masa@discoinferno.fi
Light engineer:	Jopo Immonen	+358 400 622 283	jopo@discoinferno.fi

DISCO INFERNO - Technical rider 2/3
IEM monitor levels

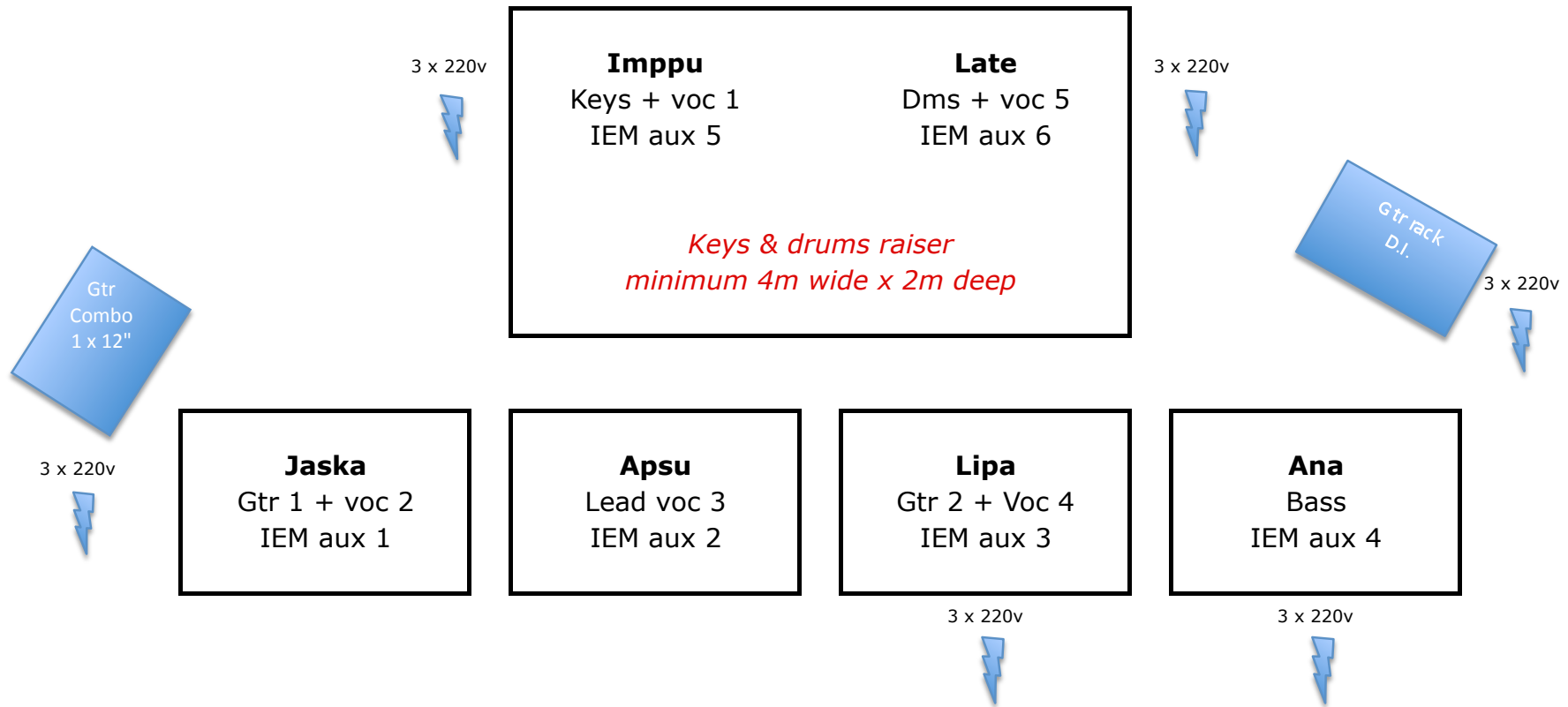
Ch	Instrument	Aux 1 (gtr 1)	Aux 2 (lead voc)	Aux 3 (gtr 2)	Aux 4 (bass)	Aux 5 (keys)	Aux 6 (dms)
1	Kick	-5 db		0 db	-5 db	-15 db	-5 db
2	Snare		-10 db	-5 db	-5 db	-5 db	-5 db
3	Tom 1			-10 db	-10 db		-10 db
4	Tom 2			-10 db	-10 db		-10 db
5	Tom 3			-10 db	-10 db		-10 db
6	Tom 4			-10 db	-10 db	-10 db	-10 db
7	Bass	-5 db	-10 db	+5 db	+10 db	-5 db	-5 db
8	Gtr 1	0 db	-15 db	-5 db	0 db	-5 db	-5 db
9	Gtr 2	-5 db	-15 db	0 db	-10 db	-10 db	-5 db
10	Keys L	-5 db	-10 db	-5 db	-10 db	+5 db	-5 db
11	Keys R	-5 db	-10 db	-5 db	-10 db	+5 db	-5 db
12	Voc (Keys)		-10 db	-5 db	-15 db	0 db	-20 db
13	Voc (Gtr 1)	0 db	-10 db	+5 db	-10 db	-10 db	-5 db
14	Voc (Lead)	-5 db	0 db	0 db	0 db	0 db	-5 db
15	Voc (Gtr 2)	-5 db	-10 db	+5 db	0 db	-10 db	-10 db
16	Voc (Dms)		-15 db	-10 db	-15 db	0 db	0 db
17	Oh Left	-5 db			-15 db		-15 db
18	Oh Right	-5 db			-15 db		-15 db
19	E-dms Left	-10 db	-10 db	-10 db	-10 db	-10 db	-10 db
20	E-dms Right	-10 db	-10 db	-10 db	-10 db	-10 db	-10 db
21	Snare btm	-20 db	-20 db	-20 db	-20 db	-20 db	-20 db
22							
23							
24							

Aux send levels are as fader level positions.

If there is no monitor engineer available from the house, the monitors will be mixed from F.O.H.

It would be fantastic if we could mix the monitors via our own iPad.

DISCO INFERNO - Technical rider 3/3 Stage Map



Lights:

Would be nice, if there was some kind of light gear like this:

- Blinders
- Moving heads (for colour wash).
- Led Par cans (or old fashion par cans).
- 1 extra DMX switch channel (for confetti cannons).
- Light engineer to rock the show, (or to guide our own light engineer).

Light engineer: Jopo Immonen +358 400 622 283 jopo@discoinferno.fi